

SPREKERS OVER EXPERT GROUP

Enhancing or Manipulating? Tech, Gamification & **Ethics**

Melinda Jacobs Subatomic

In this talk, we'll explore what makes games powerful experience that immerse people in the stories they tell, and what we can take from this to apply into more business-minded – not entertainment alone – contexts. We'll touch upon why it's so important when you're designing a product or service to consider the story you want to tell and how the manner in which user/customer interacts with your story matters. Good design, and understanding human behavior not just about designing function alone, nor is it just about attempting to disguise mundane tasks as "fun". It's about understanding your role as a guide, not an enforcer, and accepting the ethical responsibility that comes with using technology that allows you to reach your audience in more intimate and leading ways than before.



Melinda Jacobs

Subatomic



Melinda, the Chief Product Officer of Mobius Labs GmbH, is an international speaker, entrepreneur, gamification wizard, and N7 paragon. She's the founder of Subatomic, the Dutch partner of the Interreg EU Create Converge project, an agency which specializes in perfecting the telling and sharing of narratives through interactive experiences to create behavior change. She's published many of her research and findings in peer reviewed journals and is a mentor, coach, and advisor to startups from around the world.

GELIJKTIJDIGE SESSIES

Sessies	
10:00	How to make a conversion machine out of content and technology
10:00	The Next Billion Users: Digital Life Beyond the West
10:00	Al winter is not coming!
10:00	Blockchain voorbij de hype: data, data en nog eens data.
10:00	Exclusive workshop: Growth for good

Contact

Business & Concept Development

Sebastiaan Corstjens (sebastiaan.corstjens@emerce.nl) +31 6 25 10 37 93

Sales

Stef Max [stef.max@emerce.nl] +31 6 10 47 02 31

Anne-marie van Meelen [annemarie@emerce.nl]

Marketing

(marketing@emerce.nl)

Programma

Anne Brenninkmeijer (anne.brenninkmeijer@emerce.nl)

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Enhancing or Manipulating? Tech, Gamification & Ethics

EMERCE Next 2019

Amsterdam, Netherlands - June 25, 2019

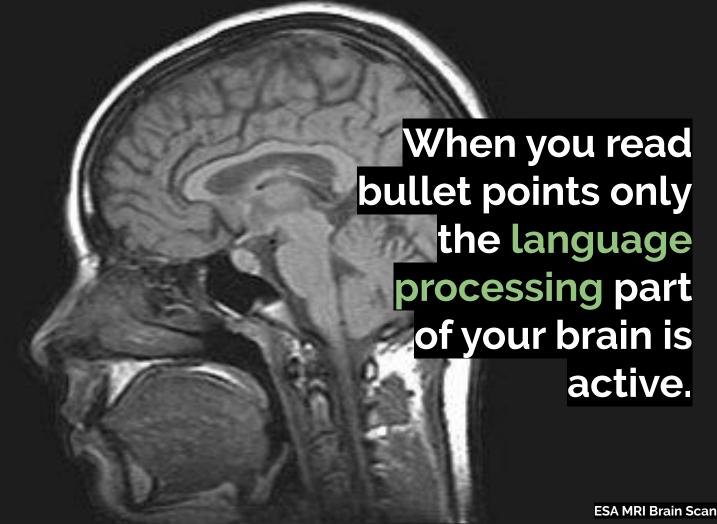
☼ @melindajacobs

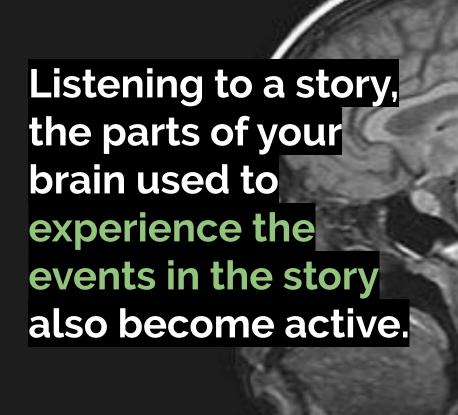
∑ @createconverge - createconverge.eu



Our brains are most active when we're listening to stories.







"Sometimes reality is too complex. **Stories give** it form"

- Jean Luc Godard

We are architects that use stories to help make our realities accessible.



Gamification: a decision to design experiences in a similar manner as we would design a game

"Sometimes magic is just someone spending more time on something than anyone else might reasonably expect."

- Teller



Technology offers tools that change the way we experience reality.

The future of design must allow for people to think along with technology.

If people don't understand WHY they *may* still do the behavior, but it's <u>NOT</u> going to be internalized or expanded upon.

It'll stay transactional.

Replicating is different than applying.

"Storytelling is the most powerful way to put ideas into the world today."

- Robert McKee



How aware are people of the story?

POLITICS • 2016 ELECTION

Twitter Bots May Have Boosted Donald Trump's Votes by 3.23%, Researchers Say







By JEANNA SMIALEK / BLOOMBERG May 21, 2018

Twitter bots may have altered the outcome of two of the world's most consequential elections in recent years, according to an economic study.

Automated tweeting played a small but potentially decisive role in the 2016 Brexit vote and Donald Trump's presidential victory, the National Bureau of Economic Research working paper showed this month. Their rough calculations suggest bots added 1.76 percentage point to the pro-"leave" vote share as Britain weighed whether to remain in the European Union, and may explain 3.23 percentage points of the actual vote for Trump in the U.S. presidential race.

"Our results suggest that, given narrow margins of victories in each vote, bots' effect was likely marginal but possibly large enough to affect the outcomes," according to authors Yuriy Gorodnichenko from the University of California at Melinda Jacobs Oleksandr Talavera from Swansea University in the amelindaiacobs

News > World > Americas > US politics

Facebook says 126 million Americans may have been exposed to Russia-linked **US** election posts

Some 11 million saw adverts purchased by Russian-linked agents

Jeremy B White San Francisco | Tuesday 31 October 2017 02:40 | 🖵 91 comments













When we manipulate we're actually saying we're afraid we don't provide value or trust our users.

"There are only two ways to influence human behavior: you can manipulate it or you can inspire it."

- Simon Sinek





Stop using engagement and fun as an excuse when you manipulate people.

Stop calling lack of consent as seamless integration or making life easier.

When we encourage the use of manipulation as a tool, we are adding it to our culture of design.

Small design decisions impact big design philosophies.









Thank you.

contact

melinda@subatomic.nl

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g @createconverge - createconverge.eu



Changing Requirements: Moving Design from 'Coded' to 'Taught'

Zen of Data Teams

Tallinn, Estonia - September 19, 2019



Mobius Labs empowers companies to add computer vision technology to their workflow.



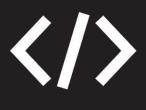




Product Designers create wireframes



Visual Designers style visually



Developers implement



Data Scientist



Al Engineer



Delivery Manager

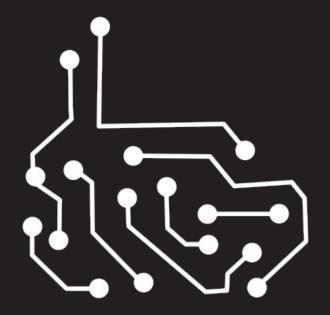






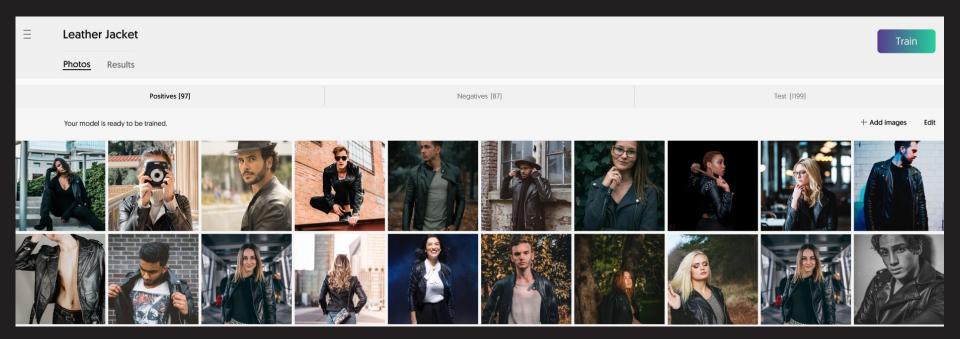


Make sure you really need Al for it.



So, your designs are data-dependent.









leather jacket | 0.9990



leather jacket | 0.9987



leather jacket | 0.9982



leather jacket | 0.9800



leather jacket | 0.9789



leather jacket | 0.9732



leather jacket | 0.9678



leather jacket | 0.9532



leather jacket | 0.9482



leather jacket | 0.9321

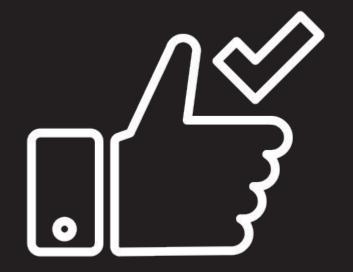
Need to learn and prioritize the collection of good data.



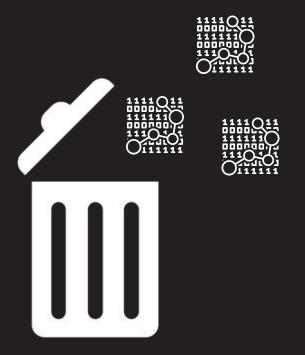
This requires a strong relationship between domain expert and data science.



Design of data sets requires understanding of use case.

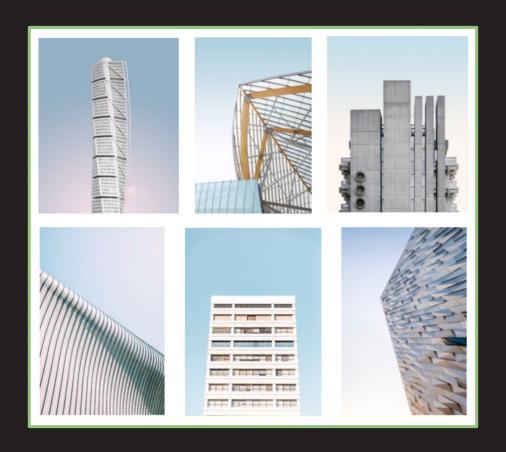


GDPR & understand legal is crucial.

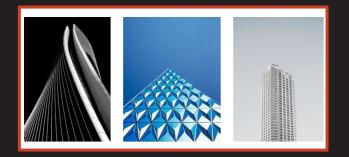


Results can be, well, subjective.















Predict

Photos Predictions

Sort by ▼





minimal architecture | 0.9990



minimal architecture | 0.9892



minimal architecture | 0.9723



minimal architecture | 0.9524



minimal architecture | 0.9493



minimal architecture | 0.9150



minimal architecture | 0.9110



minimal architecture | 0.8932



minimal architecture | 0.9791

Predict

Photos Predictions





minimal architecture | 0.0197



minimal architecture | 0.0099



minimal architecture | 0.0098



minimal architecture | 0.0097



minimal architecture | 0.0093



minimal architecture | 0.0091



minimal architecture | 0.0090



minimal architecture | 0.0082



minimal architecture | 0.0080



minimal architecture | 0.0073

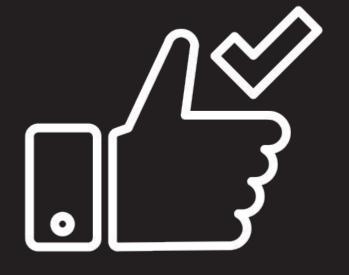
Data scientists are also **designers**.



You can't be afraid to play.

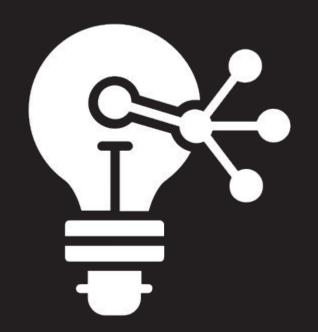


Quality Assurance requires context & understanding of use case.

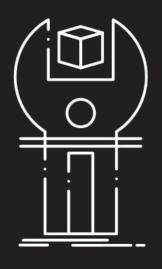


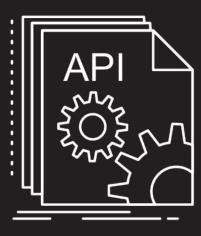
Product need to understand Al in order to design for others to use it.

Develop a good relationship with R&D.



Delivery is also important.

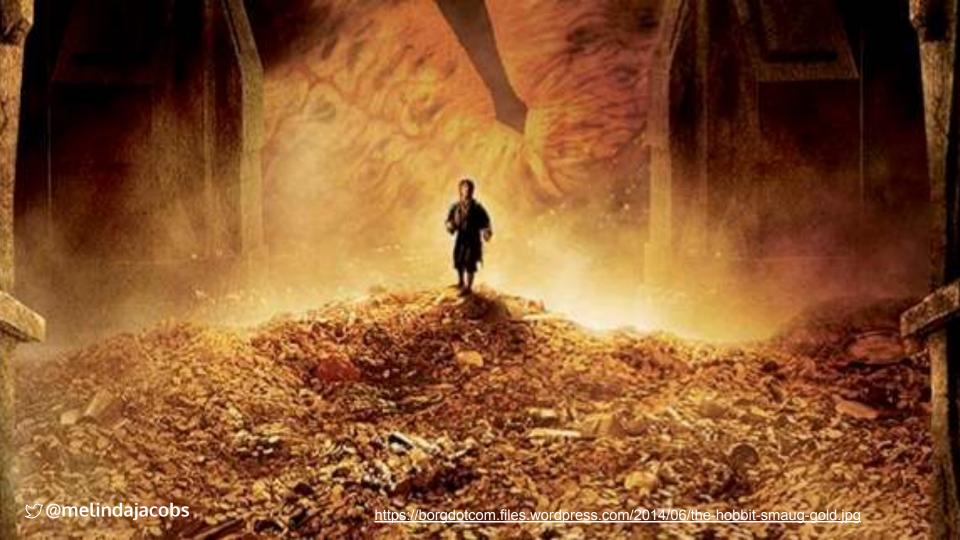




Ethics. Ethics. Ethics.







"There are only two ways to influence human behavior: you can manipulate it or you can *inspire* lit."

- Simon Sinek



How aware are people of the way you use their data?

POLITICS • 2016 ELECTION

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As Product teams, we need to keep ourselves in check.





When we **manipulate** we're actually saying we're afraid we don't provide **value** or **trust** our users.

Thank you.







Thursday, September 19, 2019

Zen of Data Teams #03





Details

To join the meetup and guarantee the level of meaningful discussions at the event, we kindly ask you to fill in an application form here:

https://lift99.typeform.com/to/qvYXfj

Selected participants will be confirmed by no later than September 16th.

At the third meetup, a speaker from Berlin will join us. Melinda Jacobs, Chief Product Officer @ Mobius Labs, will explore how the responsibilities of product management are changing in the era of Al. She will discuss a different direction our workflow processes need take to accommodate this new datacentric tool in our toolbox. UX is no longer just wireframes, it is also an understanding process of ways to handle new users with no data, evaluate the subjective performance of a system (like Al-generated recommendations), and loop in data scientist/engineers as stakeholders. All the while, also not losing the crucial focus on mapping solutions to customer pain points.

Kristjan Eljand, Technology Scout @ Eesti Energia - discusses an example case study of how giving higher responsibilities to each team member will lead you to business growth and higher efficiency while also increasing the sustainability of the team. Along the way, we'll also think about some possible hierarchies of data science teams.

About speakers:

Kristjan Eljand Technology Scout @ Eesti Energia

Kristjan has been working in the field of data science since 2012. From[masked], he was the CEO of STACC (data science competence center with 50+ employees). Currently, he is working as a Technology Scout for Eesti Energia, giving his contribution to innovation in the energy sector.

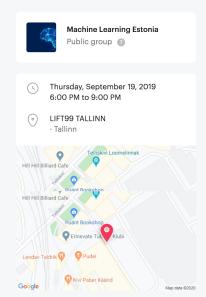
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Schedule:

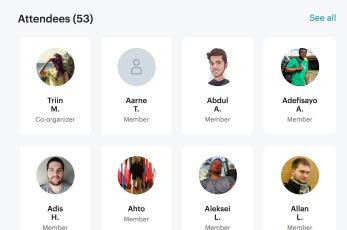
18:00 - 18:30 Arrival and snacks

18:30 - 19:15 Kristjan Eljand - The Unexpected Effectiveness of Trust 19:15 - 20:00 Melinda Jacobs - Changing Requirements: Moving design from 'coded' to 'taught'

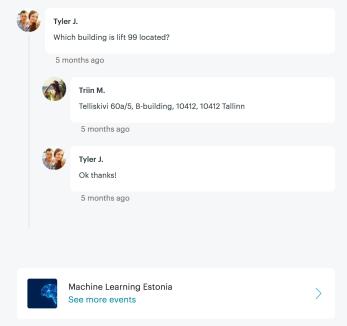
20:00 - Networking, snacks, and refreshments



The Zen of Data Teams is a meetup series that targets the problems in Data Science on a team and project level. Instead of concentrating on individual Data Scientist's skills or technological aspects of projects, we will discuss the topics focusing on the running Data Science projects and teams. The target audience for the series is Data Science team members who want to optimize their teamwork. These include Data Scientist, Product Managers/Owners, Scrum Master, and whomever else is daily involved with Data Scientists. Instead of having only talks, where speakers tell what's and how's, we would like to include everyone in discussions during the events so we could create best practices and zen state for our teams together.



Comments



Similar events nearby

